



# 2023 Schedule

**Schedule is Tentative and Subject to Change**

## Full Show

Late Model's (LM's)  
Modifieds (Mods),  
Pro Late Models (PLM's)  
Street Stocks (SS)

**Veterans**

**\$5 General Admission on  
Regular Nights \***

## Date

## Event

March 5th, 12th, 19th, 26th Open Practice Noon—4PM (Any and all divisions welcome)

**Thursday, March 30th** Illini 100 – Open Practice

**Friday, March 31st** World of Outlaws Illini 100 – LM's, Mods, SS, PLM

**Saturday, April 1st** World of Outlaws Illini 100 – \$20K LM's, \$2500 Mods, \$1K PLM

Friday, April 7th \* Opening Night – Full Show **{Track Points Start}**

Friday, April 14th \* Full Show + Pro-Mods + Kids Mods

Friday, April 21st \* Full Show + Pro-Mods

Friday, April 28th \* Full Show + Pro-Mods + Kids Mods

Friday, May 5th \* Full Show + Pro-Mods

**Friday, May 12th** Farmer City 74 \$25K Lucas Oil Late Models  
\$2K Modifieds

Friday, May 19th \* Full Show + Pro-Mods + Kids Mods

**Friday, May 26th** \$5K Mars Late Models + 2K Mars Mods + Full Show

Friday, June 2nd \* Full Show + Pro-Mods

**Friday, June 9th** \* Full Show + Vintage racing of Il + kidz mods

**Friday, June 16th** Matco Tool Night: \$1,000 tool spree to LM winner + Full Show + Pro Mods

Friday, June 23rd \* Full Show + Pro-Mods + Kids Mods

**Friday, June 30th** \$5 Fan Appreciation Night {Full Show + Fireworks}

**Friday, July 7th** Baum's Chevrolet Buick UMP Summer Nationals \$10K LM's + Full Show

Friday, July 14th \* Full Show + Pro-Mods + Kids Mods

**Friday, July 21st** 13th Annual Jr. Kimler Memorial \$3K LM's + Full Show

**Friday, August 4th** 9th Annual \$1K PLM "What up Dog 40" + Full Show + Pro Mods

Friday, August 11th \* Full Show + Pro Mods

Friday, August 18th \* Full Show + Pro-Mods + Kids Mods

Friday, August 25th \* Full Show + Pro-Mods **{Track Points End}**

**Friday, September 1st** \$5K Mars LM's/ \$2K Mars Mods + PLM presented by Caseys General Store

Saturday, October 21st Farmer City Awards Banquet



# #FridayNightLights

**Schedule is Tentative and Subject to Change**